# Even if it had not rained, would we have played?

Conditional Clauses are adverb clauses based on cause/effect relationships. They're very closely related to Result Clauses and Reason Clauses; all three describe situations that result from certain *conditions* being met.

The Conditional Clause describes how something will happen *if certain conditions are met*. In other words, *conditions*, if met, will *cause* a certain *effect*.

If/Then Conditional: If it rains, the game will be cancelled.

*If it rains* is the Conditional Clause. The stated condition is the occurrence of rain. Occurrence of the stated condition will cause the effect named in the independent clause: *the game will be cancelled*.

## FOUR POSSIBILITIES

There are four ways to describe the relationship between rain and cancellation.

- 1. It rains, and the game is cancelled.
- 2. It rains, and the game is not cancelled.
- 3. It does not rain, and the game is cancelled.
- 4. It does not rain, and the game is not cancelled.

We have been describing Possibility 1: It rains, and the game is cancelled. This is the condition described by: *If it rains, the game will be cancelled*.

What conditionals describe the other possibilities?

*1.* **It rains**, and the game is cancelled.

If it rains, the game will be cancelled. Unless it rains, the game will not be cancelled. Only if it rains will the game be cancelled.

- 2. It rains, but the game is not cancelled. Even if it rains, the game will not be cancelled.
- *3.* **It does not rain**, but the game is cancelled. *Even if it does not rain, the game may be cancelled.*
- 4. **It does not rain**, and the game is not cancelled. *If it doesn't rain, the game will not be cancelled. Unless it rains, the game will not be cancelled. Only if it rains will the game be cancelled.*

## THE OPPOSITES

Surprisingly, the opposite of "If it rains, the game will be cancelled" *is not necessarily* "If it does not rain, the game will not be cancelled."

- 1. If it rains, the game will be cancelled. **Opposite:** Even if it rains, the game will
  - **Opposite:**Even if it rains, the game will not be cancelled.**Opposite:**Unless it rains, the game will not be cancelled.**Opposite:**Only if it rains will the game be cancelled.

## THE CERTAIN FUTURE CHART

If you know enough to predict the results with certainty.

	The game will be cancelled.	The game will be played.
if	<i>If</i> it rains, the game <i>will be cancelled.</i> (other conditions might also cancel the game)	<i>If</i> it doesn't rain, the game <i>will be played.</i> (no matter what the other conditions might be)
only if	<b>Only if</b> it rains <b>will</b> the game <b>be cancelled</b> . (nothing but rain can cancel this game)	<b>Only if</b> it doesn't rain <b>will</b> the game <b>be played</b> . (other conditions might also need to be met)
even if	<i>Even if</i> it doesn't rain, the game <i>will be cancelled.</i> (for some other reason you already know)	<i>Even if</i> it rains, the game <i>will be played.</i> (even rain will not be enough to cancel this important game)
unless	<b>Unless</b> the weather is good, the game <b>will be cancelled</b> . (there's no chance the game will be played in rain)	<b>Unless</b> it rains, the game <i>will be played.</i> (no matter what the other conditions might be)

#### THE UNCERTAIN FUTURE CHART

In some cases, meeting the conditions only results in a possibility, not a certainty.

	The game may be cancelled.	The game may be played.
if	<i>If</i> it rains, the game <i>may be cancelled.</i> (a light rain, for example, may not cancel the game)	If it doesn't rain, the game <i>may be played.</i> (cold temperatures, for example, may cause cancellation)
only if	<b>Only if</b> it rains <b>may</b> the game <b>be cancelled</b> . (rain may or may not cancel this game)	<b>Only if</b> it doesn't rain <b>may</b> the game <b>be played</b> . (other conditions may also need to be met)
even if	<i>Even if</i> it doesn't rain, the game <i>may be cancelled.</i> (for some other possible reason you already know)	<i>Even if</i> it rains, the game <i>may be played.</i> (if the game is considered important enough to play)
unless	<b>Unless</b> the weather is good, the game <b>may be cancelled</b> . (a choice will be made about weather at game time)	<b>Unless</b> it rains, the game <b>may be played</b> . (rain would cancel the game and other conditions may)

#### THE KNOWN PAST CHART

The game was either played or cancelled, and you know which.

	The game was cancelled.	The game was not cancelled.
if	If it hadn't rained, the game wouldn't have been cancelled.	If it had rained, the game would have been cancelled.
only if	<b>Only if</b> it hadn't rained <b>would</b> the game <b>have been played</b> .	<b>Only if</b> it had rained <b>would</b> the game <b>have been cancelled</b> .
even if	<i>Even if</i> it hadn't rained, the game <i>would have been</i> cancelled.	<i>Even if</i> it had rained, the game <i>would not have been cancelled</i> .
unless	<b>Unless</b> the weather was good, the game <b>was going to be</b> cancelled	<b>Unless</b> it had rained, the game <b>was not going to be cancelled</b> .

#### THE UNKNOWN PAST CHART

The game was either played or cancelled, but you're only speculating about which.

	The game may have been cancelled.	The game may not have been cancelled.
if	If it rained, the game would have been cancelled.	If it didn't rain, the game probably wasn't cancelled.
only if	Only if it rained would the game have been cancelled.	<b>Only if</b> it didn't rain <b>would</b> the game <b>have been played</b> .
even if	<i>Even if</i> it didn't rain, the game <i>was</i> probably <i>cancelled</i> .	Even if it did rain, the game was probably played.
unless	<b>Unless</b> the weather was good, the game <b>was</b> probably <b>cancelled</b>	<b>Unless</b> it rained, the game <b>was</b> probably <b>played</b> .